

# Computer Art II

**Ms. Blakely**

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Room A 125

## Course Description:

Computer Art II is an advanced studio course in electronic imaging. Students will enhance their computer art skills through new tutorials. Weekly assignments and in-class exercises will help students build a vocabulary necessary to speak through the language of visual art. These basic elements will be discussed in relation to many forms of contemporary art, focusing on, but not limited to, digital images. Emphasis will be placed on the Art Elements and Principles of Design.

Throughout this course we will use **Adobe Photoshop**, and **Adobe Illustrator** for image manipulation.

## Requirements:



It is highly recommended that you get a **USB flash drive** for this course with a minimum of 2GB in space. A USB flash drive would be the best way to save and backup all files.

**It is your responsibility to back up your work!**

## Class Expectations:

In order to ensure a safe, comfortable, and engaging learning environment, students are expected to follow the classroom expectations:

1. **USE YOUR CLASS TIME WISELY!**
2. Arrive to class on time.
3. Respect classmates & teacher in actions & words.
4. **No** food or drink in the computer lab.
5. Maintain proper Internet Etiquette.
6. Do not change any settings on the computer.
7. Do not go into anyone else's folder or anywhere unrelated to this course.
8. Please return any borrowed equipment to its proper place.
9. Please close all programs at the end of the period, **Save your work!**
10. Please report anything strange on the computer.

***Failure to follow the classroom expectations will result in disciplinary action***

## Assessment:

- It's important for developing artists to learn to be critical of their own work. Therefore you are asked to participate in group critiques, private critiques with me and to score your own work on the scoring rubric provided.
- Projects are worth 100 points and are graded on the following criteria:
  - **Meeting project objectives** – these will be given separately for each project
  - **Creativity/artistic inquiry** – this includes assessing your ideas for the project and how creatively you solved the problem as well as how thoughtfully you answered your journal questions
  - **Craftsmanship/work habits** – this includes how carefully you worked with the media.

**Grades can be accessed online**

## **Internet Etiquette:**

When searching the Internet it is important for every student to keep all content school appropriate. In Computer Art Class the Internet is a research tool and it should only be used for material related to the course. At no point should a student access any unauthorized web sites. E-mail is a privilege and should not be abused. E-mail should be kept professional and polite.

## **Student Absence:**

A studio class such as this requires faithful class attendance and participation. More than half of your learning will occur during in-class assignments and workshops.

**Excessive absences will effect overall grade.**

## **Late Work/ NO work:**

Any work that is **not** submitted will receive a grade of zero. If you have concerns about completing an assignment, please meet with Ms. Blakely to discuss the options to aid you in completing the project. Late work will result in a loss of a point each day.

## **Academic Honesty:**

Academic Honesty requires students to refrain from cheating and to provide clear citations for work that is not their own. Failure to formally acknowledge the work of others constitutes plagiarism.

## **Questions, Concerns, & Help:**

Ms. Blakely is available after school for extra help. Students are encouraged and welcomed to come in to finish a project or seek extra help. I'm here to help you! Please e-mail Ms. Blakely at **CBlakely@methacton.org** with any questions, concerns, or comments.